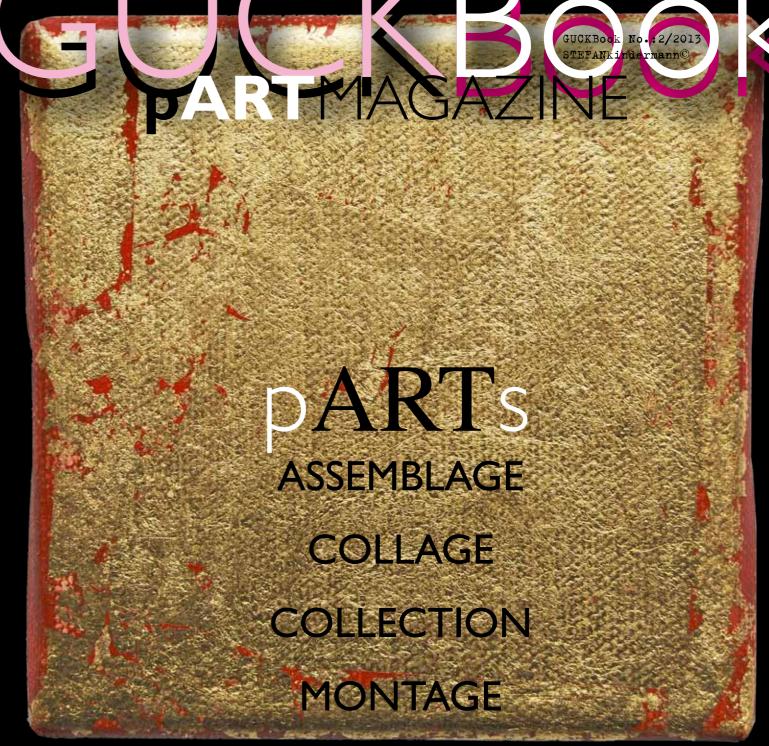


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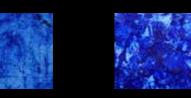
Contact: info@stefankindermann.de.



PACKAGE

PAINTING

RECYCLING















- 1. Colourcheck.
- 2. Cleaning the brusches. 3. Mixed tone from remained paint.
- 4. Informal paint application from left overs.
- 5. Collage-pART out of pieces of find.

IT'S MORE THAN SOME KNOPS OF ART. parts is a modular System.

A part of the work, you have to do yourself.

I did the pARTs, you do the ARTs, by collecting, arranging, connecting, dividing and sharing.

Each pART is like an pARTxel is on an artscreen. Ever when and where pARTs meet another, a new image comes into being. It could be a temporary result or you can save it permanently as physical object or as photographic pARTies take place to interact,. So pARTs is copy of your pARTwork.

are coming together they have a pARTy.

The modular system of pARTs provides differ-pARTs is a game without rules and without ent pARTies also if the same guests are meeting again and again. That makes your pARTies unique. A pARTy is not only an arrangement The pARTyversum is expanding now. or exhibition of the pARTs. A pARTy is an pARTwork itself and the organizer is the artist. Be pARTner!

Organizers can have a pARTy together to put their ideas into the pARTworks. pARTs is network-compartible. The playfully use of pARTs makes it a game.

more as an Artwork to look at. It is an interacpARTy. Where and when ever several pARTs tive game for users. By the way playing with pARTs will expand your ARTs.

> losers. Every player is a winner for pARTs is a school of imagination and colour perception.

pARTS (history and origin)

checks on a few 10 cm x10 cm canvas. The sense for imagination. first works of the series originally had been was complete.

The Idea of recycling and flexibility gave my work new functions. A permanent consistent Take pART! form wasn't necessary anymore. The work Be pARTner of an artwork spreading out lost its uniquely defined shape (a sign of all over the whole world and share some paintings) That turned the work into a game. pARTs. Its not me, it is you that turns my Interactivity integrates the player into the work into art. That changes some painted process of creation, as an collaborator. Social and collaged little pARTs into an universe interactivity is a result by sharing and playing of ideas. pARTs in teamwork.

Using pARTs initiates a process of learning was starting in 2009 with some colour- by doing. It sharpens the eye for Art and a

proofs of new ordered pigments. While play- To recycle and to reuse is something that ing around with and thinking about these lit- have all pARTs as idea behind. Like all mattle colour proofs, the colour-tables of Paul ter in the universe gets recycled anyway. All Klee and some similar work of Gerd Rich-pARTs of the pARTyversum are in a permater appeared in my Inner-eye. Mixed with nent recycling process to produce new ideas. idea about composing with primary colours, All those ideas are the spirit of the pARTyveras Mondrian and the systemic use of design sum. Sharing pARTs, the spirit will spread out out of the Bauhaus, the idea of a formless in an expanding pARTyzone and will create work got a shape. I added recycling and flex- numberless pARTies as long as the partxels ibility out of the pool of todays social topics. are moving around. An other content is flex-The Idea of an expanding, flexible pARTwork ibility. This work is under metamophoric confrom useless, remaining and recycled material struction to stay alive. Using pARTs tells us about sharing and uniting ideas, interactivities in the pARTy of life.

Stefan





Links, kakovisuelle pARTitur einer Synvisie left, cacovisual score of a synvisy



SPIELZEUGKISTE



Box of Toys Collection with eighty-one pARTs out of the series: 1.)Colourchecks, monochrome tryouts

- 2.)Colourrecycling, (polychrome informal paint applications)
 3.)Palettendurchschnittsfarbe, (Remains from the palett mixed to one tone)
 4.)Pinselreinigung (Cleaning the brushes).



Colourchecks

The primary rule of all painting tech- Averaged colours nique is:

Pigment, binder and base have to fit! Colour- Checking the material fist and using the leftoit's often more about its physically properties, so that it works the way I want. Different my working-process. binders and different quantities of them have Integrating collaged materials is an other way different influences to pigments and conse- to use leftovers from an incomplete reality. quently wield influence how paint works and what I can do with it. Secondary the effects of solvents have to be considered.

and informal colourapplications

checks are not only about how a colour looks, vers at last, makes the painting-process complete. It's symbolic for the start and the end of



EARTHtriad Green earth, French ochre in tempera- and oilcolour



Palettendurchschnittsfarben (Averaged paints)
Rests from the palette mixed to one tone.



Palettendurchschnittsfarben (Averaged paints) and two "earthy" tones English red and Umbra brownish.



Rests from the palette.
Informal paint application.
Bold colours and textures.



Rests from the palette.
Informal paint application.
Top in the middle: colourcheck cobaltblue

Sixpacks



Sixpack, mixed



Sixpack blue



Sixpack spotted ultrablue and ultrarosé

Sixpack: dirty mixtures





Sixpack: EARTHtones
French ochre and umbra natural,
opaque, semitransparent and transparent



TOTALbemal

Sometimes I use have more than one surface of my pARTs, so they get the character of an object. Starting with painting on the "wrong" side, on the wooden parts or filling the space on the backside till the paint comes out at the front, (Durchgemalt). The painting got a painted sculpture, (Totalbemal). My tra also wraps around "Blanky"

The borderline between painting, collage and sculpture is vanishing.





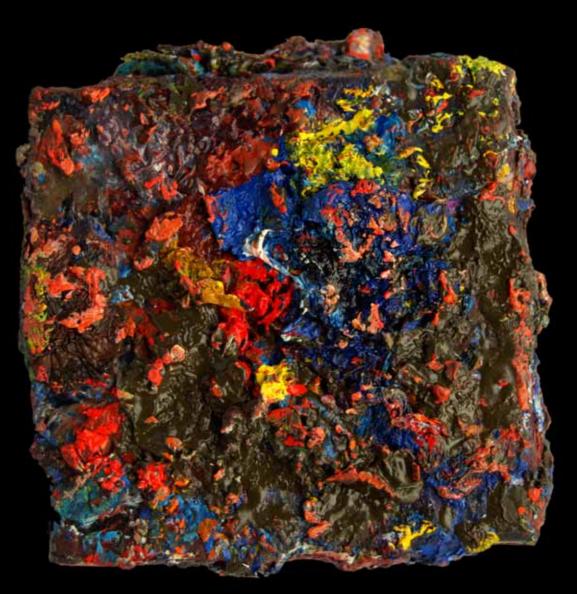








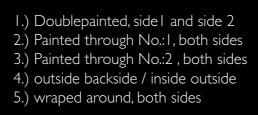
- I.) Wrongsidepainting, signed on the frontside. Both sides
- 2.) Backside framed with paint, both sides.
- 3. Painted frame with colourextension., both sides



Totalbemal, oilcolour, (totalpainted), one side



Totalbemal, (totalpainted), other side





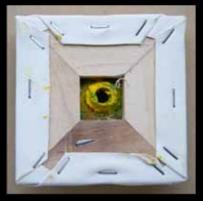










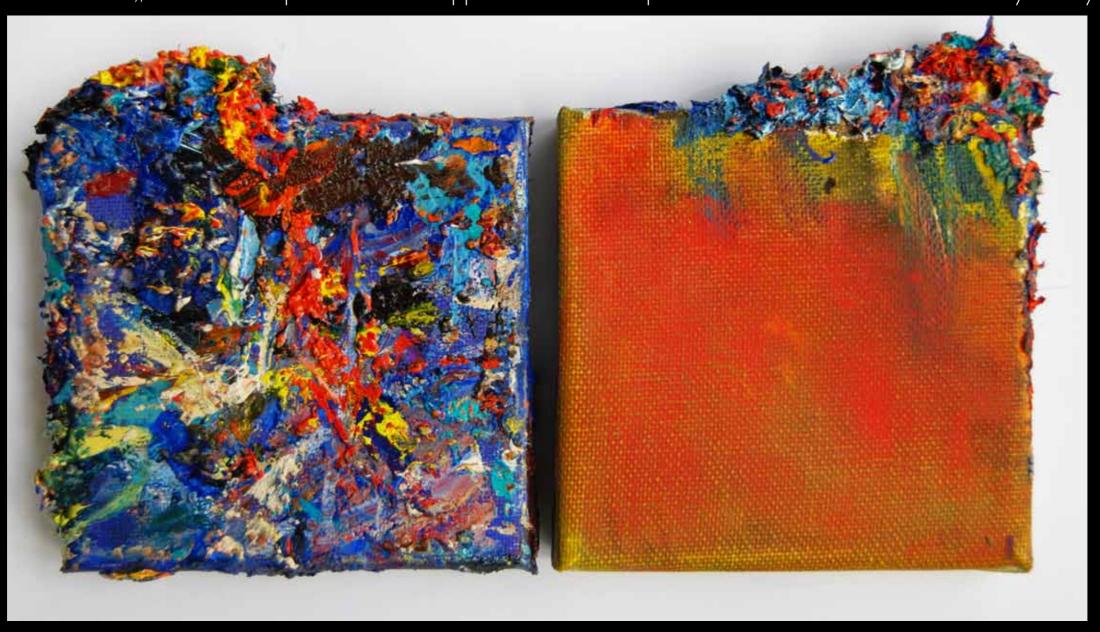








"Ich hab Farbe auf der hohen Kante", that means.: "I saved some paint." On the upper side of the cupboard stood the tin of sweets always safely.



paintings with colourextensions

Luckyosramcola lightens up your day



LUCKY STRIKE Roken is dodelijk OSRAM OSRA 2X40w caCoa, ejog - edog

Commerical pARTs

Commercials have to be inbetween anyway, today. So here are somme, you don't have to miss them. They embellish life?

Advertising-design-recycling. I take the TRAsh back into the living-room. The former designwork got incooperated into pARTs. Here is some TRA in the pARTs, that makes these commercials surreal. Artdirectors designed a lot and in the end, TRA happened by accident. That's helpfull to me to find the ART in the street and titles for my works.

TRA is artificial, that has it common with ART. Maybe that's the reason why some people in capitalism want to turn advertising to art. We as consumerists should consume the ads and see them as art with a message from the holy product. Those artdirectors have allways great ideas, every ad is art and advertising makes our cities to galleries and the TV - ads are a kind of cultural programm. Wow that's not the dictatorship of art as Jonathan Meese proclamed, it is the dictatorship of our selfmade reality that's turning everything to TRA.

As much as we work and trouble, in the end there is nothing left but TRA. So let's recycle and turn it to ART again. Otherwise a world full of TRA will be the livingroom for all mankind.

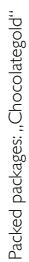
To expose the TRA, will make us thing about it. If art is something to think, so I might be right to expose my TRA in your livingroom.



is as recycling and giving the package a new content. Containers and packages have mostly more functions as containing something. Including package-design into my work means design-recycling to enhance the appearance of my products. Packages pimp up the image of a product. So packing "decorates" as painting as well. (See Christo.)

To expose pieces of find is like a documentation of pARTs out of our life. An archeological excursion into present times. A way to see the present from an other point of view. To arrange and rearrange those pieces sets them into a new context. Solving the package from the product makes us think about its aesthetics and functions.

New functions and new aesthetics we can think about and add, if we change the aspect and our point of view.





bubblewrapped chocolatewrap



Yellow from the tube, inside outside at the frontside



Silver- and gold-reflections in plastic, decorated with orange and yellow



Sweet light metallic blue, chocolat light bulb and cellphone package



Santa and Easterchick at Sweety-beach

Have a cup of coffee, ohne Gentechnik



Images as collages is not the main topic of pARTs. Staying non-representational leaves more margin, but somtimes it happens that an image originates.

Most of my collages are materialcollages out of TRA. Material sets contrast to my painted pARTs. Doing collages from parts will be your job my pARTner!



STRAIGHT, plastic, wrapping tissue, oilpaint, leafgold (Hose mit Punkten. Dotted trousers)



ORANGE Fan, (pieces of find)



mixed stuff with can



mixed stuff with can under bubblewrap

Sixpack with packed paint



ennobled colour

Quad skulls



Packed colour, canned paint

Prices of pARTs:

Single painted pARTs out of all colour- recycling-series like:
Colourchecks (Farbversuche)
Averaged paint, (Palettendurchschnittsfarbe)
Informal paint-application, (informelle Farbanbringung) have a common price:

Single pART
Three pARTs
Four pARTs
Sixpack
Nine pARTs
Set of twelve pARTs
PARTs with simple material applications are following this line.

Special pARTs like: double painted, totalpainted, and collages

have special prices, don't be afraid to ask these works are also available for reasonable prices.

Let me say in the end each pART is unique I do not produce them on the assembly line.



About Guckbook:

Guckbook is my private house made art magazine, the appearance is irregular an inconsistent. The main purpose is to spread out my art into the world. Changing layouts and appearance, is giving each issue the visual identity of uniqueness. That is a difference I do to usual magazines. Design and layout here are not elements of consistence and recognition. I can use them freely and experimental to support the content each time new and different.

So the content is not part of the magazine, imagination is the content and subject to all formal restrictions in the Guckbook-series.

Art is an idea, it is the way to look at things, If you consider my work as art and you are interested to see more Guckbooks so give me a note at: kindermann@d2c.de or info@stefankindermann.de and next Guckbook will reach you. If you want to inform you online, have a look at http://stefankindermann.de/, or search for http://stephanusembricanus.deviantart.com/

Have some inspiration and have fun!













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